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Subject: Cutfile Loadscreen fixes

Posted by [Anonymous](#) on Thu, 20 Feb 2003 20:37:00 GMT

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Westwood won't publish it for you. I'll list off some reasons: They don't exist anymore. You're virtually unknown to Electronic Arts and its subsidiary companies. Your maps are of the quality level that were seen in maps released when the tools first came out. No blending, no decent terrain design, just stuff tossed into a melting pot and called a map. You haven't contributed anything but a few sub-standard quality maps to the community. They will not put in something you've made because you want it in.

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