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Subject: New Renegade Alert Models...

Posted by [Anonymous](#) on Mon, 24 Feb 2003 13:20:00 GMT

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I almost got this down, and it only took like a week? maybe less? I know how to add the uvw modifier and move the verts around until there's no distortion, I got a skin on a model, and in a certain place, I know how to move it around and all that... I just need a program that will save a picture of the uvw mapping so I can make the skin over that picture so it all fits... Would anyone know of a program or plugin for gmax that I can do this with?

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