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Subject: serious issue please read!!!

Posted by [Anonymous](#) on Sun, 23 Feb 2003 10:32:00 GMT

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the map is a heighfield and i couldnt use vis.i did generate vis but the ground disappeared when i exported it...so i discarded visdoes this mean i have to rebuild culling or should it be ok stillim gonna make some changes to the original level b4 i optimized then regenerate more human pathfinds and then im gonna rebuild culling"i would just like some more tips on how to get my fps alot higher so next time i export it will run a whole lot better

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