
Subject: quick question

Posted by [Anonymous](#) on Mon, 24 Feb 2003 13:20:00 GMT

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laubi.....when standing on the northern most part of map looking south "inside" the weapons factory facing the wall i got 30fps(shouldnt it just focus on the wall?)!!Thanks Dante i'll keep that in mind....but if i cover it up with more hills it still renders the things behind it!!URghh Do i have to square all my hills?What if i place manual vis points with out generating vis? [February 24, 2003, 13:25: Message edited by: Titan1x77]
