Subject: How to keep Models low poly
Posted by Anonymous on Tue, 25 Feb 2003 13:52:00 GMT
View Forum Message <> Reply to Message

When you click on the Cylinder button to create one, it dislays a list of different options for creation of a cylinder. One of them is Sides, it's default is 18, which is way too many for the most part. Just change that to 8 and you get a pretty Octagon