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Subject: Startup spwaners and blue tiberium

Posted by [Anonymous](#) on Fri, 28 Feb 2003 00:23:00 GMT

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i found a skin for the tibground but dont like it much since the ground is grey under the blue and doesnt blend well...Right now i have other issues with my map,which i hope to be fixed then i can worry about the blue tiberium.I'll extract it from the map once i fix my map,Thank you and ill make sure i credit you for it!!

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