
Subject: why is my map running choppy

Posted by [Anonymous](#) on Thu, 27 Feb 2003 01:18:00 GMT

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its being choppy when i jump and run and shoot in LAN (1 player)and the fps are still highmaybe its textures or the weather i have set or pointy mountains....i really dont understand why its choppy if i have 30-60fps...and the other maps were fine...might of noticed a tiny bit on another map but not as bad as mineUPDATEJust fiddled with the textures,removed some objects,and removed all lightning and rain.Same choppy/quick pause going onFPS were still 30-60 which shouldnt cause any bit of locking up when jumping and firingmy other map was low fps but didnt make my guy run choppy.....all other maps were fineANY Suggestions?? [February 27, 2003, 03:11: Message edited by: Titan1x77]
