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Subject: anti-air weapons nesscary?

Posted by [Anonymous](#) on Fri, 15 Feb 2002 22:18:00 GMT

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According to the game descriptions, the mammoth tank has anti air missiles, there are SAM sites as structures and the advanced guard tower can also shoot air units. But are they really nesscary in C&C mode since you can't really control or buy any air units. Or maybe I'm wrong about the anti air capilities of the mammoth tank? Maybe it will fire its missiles on infantry just like in the first C&C?

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