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Subject: About harvesters and credits gained by attacking them...

Posted by [Anonymous](#) on Thu, 21 Feb 2002 01:54:00 GMT

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I always blow up the harvester when I can not just for the credits but so they don't get any money. Just imagine if you had a couple of guys who's job was to blow up the harvester every time it came out, the enemy would get nothing from it and the only way they can get credits is by shooting your team, so retreat a bit and let them come to you with whatever firepower they've got, blow them up then charge their base cause they'll have no money to buy more tanks..

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