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Subject: APC's the neglected tactic?

Posted by [Anonymous](#) on Thu, 21 Feb 2002 13:33:00 GMT

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I don't know about some of your games but when I play I don't see very many players in APCs. These units rock. In many respects they can be compared to the hummvie/buggies. they carry the same weapon but apcs have alot more armor and cost only 300/400 more than hummvie/buggie. They can carry 5 other players in them which that in itself is very important. They go at about/or equivelent to the speed to hummvie/buggies.I have tried to carry out numerous APC assaults but many other players dont recognize it as a feaseable way to get into the enemy base. because of that I havn't been able to create that best APC assault. I have however driven an apc in my myself and I destroy the enemy power plant, I also might add that the GDI AGT was still up and running at the same time, my teammates where trying to take it out by shooting from outside. But that proves that APCs are extremely effective against an enemy that has its base defense still in opperation, and all it needs is a little diversion provided by freindly tanks.

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