

---

Subject: Grenadiers, always dying?

Posted by [Anonymous](#) on Mon, 04 Mar 2002 19:38:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I would be happy if more splash damage was implemented to the grenade. Its hard to be accurate when your running around lobing grenades and trying not to get hit at the same time.Cheers

---