Subject: Grenadiers, always dying? Posted by Anonymous on Mon, 04 Mar 2002 19:38:00 GMT View Forum Message <> Reply to Message

I would be happy if more splash damage was implemented to the grenade. Its hard to be accurate when your running around lobing grenades and trying not to get hit at the same time. Cheers

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums