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Subject: What do YOU do when the AGT is destroyed?  
Posted by [Anonymous](#) on Fri, 22 Feb 2002 21:26:00 GMT  
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When Nod I try to beacon the paedastal or pound the buildings. As GDI, try to keep the tunnels mined as well as the remaining building entrances. On some of the teams I've played with they'll park 2 mamies across the entrance to keep vehicles out.

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