
Subject: Does it matter where you aim your repair gun?
Posted by [Anonymous](#) on Mon, 25 Feb 2002 16:33:00 GMT
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I believe the key to winning the demo is to have a number of decent ion cannon infantry and a decent number of snipers...tanx are overrated....unless of course u can get them into the enemy base in which case all chaos breaks loose. Happy Fragging..Also...how often do any of u manage to run past the back entrance of the GDI base...does jumping actually help?
