

---

Subject: nod vehicles, useless?

Posted by [Anonymous](#) on Wed, 27 Feb 2002 01:21:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I like the NOD vehicles better then GDI vehicles, prolly just because I love stealth tank so much. I always save for stealth tank and Technician suit. IMO a stealth tank can be very powerfull if you know how to use it, I've taken out tons of mammoths with it, it's all about playing it right. Some ppl buy stealth tanks coz they cost most (so they think, if they cost the most, they'll be the best, thats a stupid idea). Then you see them charging in on the way more powerfull GDI tanks and die in 5 seconds. Of course that isnt gonna work, you cant win a straithforward fight against a GDI tank with a stealth tank, a stealth tank has way too low armor for that. If you wanna go around and shoot then take a light tank when playing NOD. But as stealth tank I always drive around and wait for opportunities. Maybe a mammoth charges while being backed up by 2 engineers, so I drive around in the back and kill the engineers. Maybe a mammoth is retreating low on health, then I chase it and kill it. And at any time as soon as my armor is shot, I run (unless we rushing base of course). I run, let myself cloak again, and park behind a rock to repair quick (since they have almost no armor/health they are fast to repair), and then I go in again. I can easily play a game with only having to buy one or two stealth tanks, just dont do a direct rush against GDI tanks coz that's suicide. As for GDI firepower, yea, when your base is under siege by their tanks backed up by engineers, you can only pray that someone is able to place a nuke between them to fry the engineers coz NOD tanks are no match for GDI tanks in a direct conflict.

---