
Subject: Take out the obelisk tower in the first 2 minutes in the dem

Posted by [Anonymous](#) on Fri, 01 Mar 2002 09:03:00 GMT

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quote:Originally posted by DontShoot: GDI always seem to make it into the building no problem. Anyone know if there is a blind spot? Best place to put mine to slow\stop this from happening? Buy a buggy and park on the ramp. This way you can cover the tunnels and block the closest entrance to the hand. The truth is there's no easy solution. If one area is overlooked, good players will take advantage of it. You just need to be flexible. [March 01, 2002: Message edited by: illusive]
