
Subject: An idea for beacons.

Posted by [Anonymous](#) on Mon, 04 Mar 2002 09:20:00 GMT

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According to TASI, (or that is how I was told they made the beacon hover) the beacon would just float in the air where it was. This is where my ORCA or Apache manuever comes in considering it will actually work like that. You need two helicopters, 2 infantry, and a Beacon. Have the two helicopters hovering over one another, the one with the infantry carrying the beacon on the top. Get out of the top chopper and hope you land on the bottom one. Plant the beacon on the lower chopper get back in your higher up one and fly away. Now if the beacon site there like it did in Beta it would be next to impossible to disarm unless you find a way to fly an Engy or Tech/Hotwire up there real quick. Also this might not work if the ion cannon stops hitting where the beacon is located instead of the ground. Just one of my ideas.[March 04, 2002: Message edited by: TBone986]
