
Subject: How many timed C4s does it take?

Posted by [Anonymous](#) on Sun, 03 Mar 2002 10:20:00 GMT

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4 I believe, not 100\% sure anymore but those harvester can take a punch. I usually drop timed and remote C4 on it near beginning, it takes em to like 3/4th health, and remote C4 does crap dmg, so I think 4 timed C4's should do.
