
Subject: A little tip for those who run away during a Rush
Posted by [Anonymous](#) on Sun, 03 Mar 2002 22:59:00 GMT
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When you are taking part in a Rush, don't run away when you start to get hit. I've been in numerous "Rushes" where over half the people pull out the moment their vehicle gets hit, and they always fail. We could have 3 times what is needed for a successful rush, but if everyone runs away when the tower starts to hit your vehicle, the Rush doesn't work. When you do destroy the Tower, don't run away for repairs. Keep going until the vehicle and you are destroyed. If you all keep working on one building at a time, you can all work together and destroy at least one more building until you are killed. Running back to your base with your life half full after you destroy the Tower does not help those who stay and fight. When in a Rush, do not run away when you start to take damage. When you destroy the Tower, do not run away back to your base for repairs. Instead attack the same building that the leader is attacking and attack it until you die. [March 03, 2002: Message edited by: eg]
