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Subject: Destroying Temple of Nod

Posted by [Anonymous](#) on Tue, 05 Mar 2002 15:13:00 GMT

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i had major issues with ppl taking my tanks in the demo, mainly cuz they were total newbs. but now with the real game its not that big of a problem. Whenever someone takes one of my tanks i just shot at them with my pistol and they get the idea and jump out. But the "Get out of the vehicle" voice command seems to work just as well. sometimes if i am Hotwire/technician and have amasses like 4k while setting mines everywhere and have no intention of stopping i will make some tanks and tell everyone they are free to take them, always seems to make thier days.

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