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Subject: Destroying Temple of Nod

Posted by [Anonymous](#) on Sat, 09 Mar 2002 20:34:00 GMT

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To those of you yelling "I need repair" without ever telling the engineers your position, please do so. We are tired from running around, searching high and low only to (in the end) find you in our own base while the rest who really needs us are attacking the enemy base. Even better: I would

point of having to search when you have radar and everything, this is not a simulation after all.

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