Subject: Temple of Nod, Nuke [spoilers] Posted by Anonymous on Wed, 06 Mar 2002 15:55:00 GMT View Forum Message <> Reply to Message

GRRhhg Actually you did the best thing. You cleared the path all the way up the silo for safe passage for Sydney.....When I first found Sydney and tried to follow her, she would get killed or I would because of the amount of Black Hands that are guarding the silo on each platform.Lucky I saved it just before I walked up to Sydney and I had to follow her.Since she wouldn't move unless I walked up to her, I took the opportunity to clear the path for safe passage for Sydney. I followed the path that she takes and killed all the Black Hands in the Silo. Then I went back and got her.... It was sooooo much easier [March 06, 2002: Message edited by: no_pulse]

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums