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Subject: Temple of Nod, Nuke [spoilers]

Posted by [Anonymous](#) on Wed, 06 Mar 2002 17:56:00 GMT

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Yeah, I know, except for the rocket guys who magically popped in to say 'hello' right at the end. What's with that? My worry was that she might've been hosed on the way up there while I left her... Still not as nasty as 'escorting' Dr. Mobius (the old geezer). I accidentally shot him a couple times too...I've beaten it, hooray. In hindsight, it was sweet but far too short. I would've liked some skirmish missions or something based on the old C&C, that would be awesome and up the replayability tenfold. But, I still have fond memories of blowing up and entering the Temple of Nod... "Ask not what your country can do for you, for a toil today is a lesson tommorrow!" "All work and no play makes Jack a dull boy."

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