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Subject: Engy Strategies, Multiplayer

Posted by [Anonymous](#) on Thu, 07 Mar 2002 20:55:00 GMT

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Oh btw, I hate the excessive load times that some get too. It's common to see the MVP sitting in base staring blankly and it would be much fairer if there was a 30 second max wait, or a warmup time. And I worry more on gDI since they only have one defensive building and it's easy to get by with a buggy, but Nod suffers the aforementioned Humvee rush. Black Hands fill in the gap, but GDI has little counter or defense.

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