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Subject: Engy Strategies, Multiplayer

Posted by [Anonymous](#) on Wed, 13 Mar 2002 13:19:00 GMT

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As my own opinion, as a die hard Tech. Being a tech is a great way to start off your practice as being a team player. If you r a noOB, i would suggest being a engineer or a tech to learn how to fight against a tougher enemy. I started becoming a tech, due to the fact that alot of people dont like to guard the base(probably the most vitale part of the game). DONT worry about your points, i have had many thousnad point games just bye setting proxies, fixing buildings and vehicle. If you think it is time for you to get out on some offence, another plus to being a engy or a tech, is you should have plenty of credits to be or drive whatever you want. So in conclusion, a tech taught me how to be a team player, and gave me the ability to learn about the bases on the different levels,from where to snipe from to where to plant my c4 and proxies. Goos luck to all you new techs and engies[/LIST][[/LIST]

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