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Subject: Purchase Terminals...

Posted by [Anonymous](#) on Sat, 09 Mar 2002 22:10:00 GMT

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I don't think you can destroy them. Out of boredom, I've often just stood there and shot at them for minutes without taking off a single bit of health. And no, that's not really the building's health. They will stay at perfect health even if the building is nearly dead. It can be really annoying sometimes, such as when you think a building is at full health but then later realize that it was only the PT that had it, not the actual building.

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