
Subject: Chinook

Posted by [Anonymous](#) on Tue, 12 Mar 2002 14:45:00 GMT

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it's not that generic, you need to use whatever class is tuned to the task at hand... this means you should change depending on what you want to or are asked to do for your team...Gunner is good against tanks and against infantry in tunnels, officer is good against light vehicles and infantry. However, some people own with the rocket launcher and some own with the Officer, personally I opt for the rocket launcher because if I do get to the base I can do more damage.. or make a great distraction going for 1 building when a buddy c4s the real target.... again... different situations call for different things... be aware of the battle field and choose your unit accordingly.. not only will you be more successful.. but your team will last longer 2
