
Subject: my observation...

Posted by [Anonymous](#) on Thu, 14 Mar 2002 06:20:00 GMT

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quote:Originally posted by zukkov:sorry if i've kinda hogged my own post, but there was something else bothering me and i couldn't put my finger on it til now. if the teams are randomly chosen, then odds say that most of us should be on the winning team close to 50\% of the time. i can understand the really good ones having a better percentage than that, but i believe they represent a small percentage of the overall mix of players. besides, they should cancel each other out alot too. i'm talking about the overall win/loss percentage that an average player should expect, regardless of their skill level. so if that's true why do i for instance have so low of a win percentage? just bad luck? do 70\% of the time i just have the misfortune of being on the team with morons? i'll admit that i'm not a great fps player, i prefer the rts games to fps, but i really like this game. it has a flavor never before seen in a fps type game. and it supports team work like no other. that's great. but regardless of how bad i am(world's worst gamer as my signature says), i should have a much closer win/loss ratio than what i do...I also try to avoid jumping into games where there are lots of high number scores high triple digits and upward. (if they are on the opposing side that is). I try to do the best I can but sometimes that is not enough when dealing morons who refuses to learn about FPS games. I saw another post on another Renegade forum where a poster suggested that majority of morons here are not used to FPS games and thier thinking is still in the 2D RTS mode.
