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Subject: Proxy Mines Disintegrate

Posted by [Anonymous](#) on Sat, 16 Mar 2002 00:55:00 GMT

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your team gets a total of 30 mines once #31 is placed, #1 disappearsi understand it being this way but i still think it is annoying when i have placed mines in all the right spots to keep enemy out of places like oblisk or power only to find out they are gone now because some moron is placing mines randomly in the middle ot the road. times like that i wish ff was on

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