Subject: Have some noob questions.
Posted by Anonymous on Fri, 15 Mar 2002 11:19:00 GMT
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What is the difference between technician/hotwire and regular engineers besides the additional health? Because for 350 credits, that additional health doesn't really mean jack but it seems to be so popular.Similar to first question, what is the difference between Gunner and Rocket Launcher officer besides increased health.What exactly does Advanced Guard Tower dish out? Seen enough oblisk in SP to know what it does.And is 30 FPS good or bad?