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Subject: Stealing enemy tanks...

Posted by [Anonymous](#) on Sat, 16 Mar 2002 02:53:00 GMT

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I think CanadianMonk3y was right. Every single time I've tried, I've had to wait before I can get in a newly-built enemy tank. I am pretty sure it is not lag. The only exception to this is when the purchaser hops in and then hops out again. Once he does that, the timer is cancelled and anybody can hop in. But out of the several times I've tried, I've *\*always\** had to wait.

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