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Subject: Which Vehical is the best in Nod

Posted by [Anonymous](#) on Mon, 18 Mar 2002 22:14:00 GMT

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If you go in with a few Flame tanks, when the building starts getting repaired faster than you can quickly damage it, quickly move to another building, leaving one tank attacking the original building. Most times they'll lose one of the buildings. Flame Tanks are definately Nod's best assault vehicles, but mobile artillery are the ultimate sniper killers, and are very good in defensive/support role. On Under, you can sit on the refinery side of the airstrip and pound tanks attacking the airstrip. This often makes the difference in breaking up the attack.

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