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Subject: Some new patch ideas

Posted by [Anonymous](#) on Wed, 20 Mar 2002 18:38:00 GMT

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I was thinking to myself while I was rushing the NOD base in under, u know how on normal C&C if u took out all the SAMS then u could get an A10 strike that kicked ass, how about WS make an airstrike beacon for GDI.AS for NOD I really miss the recon bike from C&C and would love to burn around in it again!!And the two proposed flying vehicles (Orca & Apache) what r there weapons??I'm guessing Orca with have the Mammoth's or MRLS rockets and the Apache will have some kind of chain gun.One more thing to get u thinking, how about the Chinook available on Multiplayer for both sides as a great tool to get an engi rush in a base!!

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