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Subject: Some new patch ideas

Posted by [Anonymous](#) on Wed, 20 Mar 2002 19:27:00 GMT

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how bout if engies could capture buildings? instead of blowing them up with c4 they plant a capture beacon. it is set for 30 seconds. if it's not disarmed in that time, the building is captured and the other team gets whatever benefit comes from that building. also, they randomly respawn there if killed just as if it were their own base..naturally it would be hard to keep it, but it sure would be fun to see what happens.. lol

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