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Subject: More detailed building please!!

Posted by [Anonymous](#) on Fri, 22 Mar 2002 18:45:00 GMT

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I think one of the full buildings wouldn't slow the game much for each team. They'd be good for objective maps. I've been partial to wanting the multiplayer maps to be fixed and have the outer elevator lifts put in as well as the inner ones for AS/WF. There is no excuse for not having them on the buildings in MP. Ramps just make the map cluttered and ugly.

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