
Subject: Renegade single player is way to easy
Posted by [Anonymous](#) on Sun, 24 Mar 2002 08:06:00 GMT
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Renegade single player is way to easy. there is always one way to go and you are never confronted with enemy's in a way that pure stealth is needed. Till the last level i could win by attacking a kamikaze-like method. Just rush in and kill everything. If a Renegade 2 like game is to be released i have this tip for the scenario creators. Make almost impossible scenario's so the game will be a challenge to finish. Anyone agree? By the way: im dutch so dont comment on language mistakes.
