
Subject: HourGlass map.... Worst Map? Opinions?

Posted by [Anonymous](#) on Thu, 28 Mar 2002 00:21:00 GMT

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quote:Originally posted by SystemX:BTW, genius! it's not hard at all to get two player's with beacons if there is teamwork involved. Yes it is, not too many people are going to risk losing 1000 hard earned money (no way your gonna have 1000 credits in 2 mins with a 0 credit server) the only map where money comes in quick is islands. And if the beacons are disarmed or you get killed on the way you are back at your base with no money and no points and will probably finish the game in the bottom half of the score.
