Subject: Mining Tactics
Posted by Anonymous on Mon, 25 Mar 2002 23:43:00 GMT
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??? Maybe some thoughts about mining tactics? I was wondering what is best way to say protect AGT from a 2 to 3 person APC rush? I'm torn on what is best. 1. Lay 3 mines under MCT, then 2 or 3 inside door, then 1 to 2 outside door. I,m thinking laying mines to close to MCT, enemy can throw C4 at it from a distance, and also how to stop the 2 suicide men who clear area for # 3. You say 1 can't kill it himself, true but somehow the AGT gets knocked down just a bit from the rush. I can't seem to stop organized rushes? The same goes for other structures, there is NO way to sufficiently protect the it seems, of coarse we have other fighting members but I have been in one game after another with the same guys and they would win everytime within 7 mins like clockwork, I really think maybe we need a 40 mine limit in the future when everyone starts working together smart like.