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Subject: Engineers Harvester Rush

Posted by [Anonymous](#) on Thu, 28 Mar 2002 17:05:00 GMT

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Yes, it might sound like a good idea to destroy the harvester to slow them down... BUT, which is better? Would you rather slow them down by destroying the harvester and get some points or kill a bunch of infantry, destroy a few vehicles, and damage some buildings in the same amount of time it takes to destroy a harvester... and earn about 10 times more points that way? Also, who knows... while you're busy trying to destroy that harvester, they could probably be walking in your base and blowing it into smithereens!

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