
Subject: Stealth tank, the crappy crapulance of crap
Posted by [Anonymous](#) on Sun, 31 Mar 2002 00:12:00 GMT
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then everybody would be screaming that it's too good. i feel it's balanced for what you get. i would prefer if vehicles(exception, the hummer) couldn't see it at all like in the original c&c, but they are designed for sneak tactics not tank warfare. besides, who says ww is thru tweeking the game? blizzard definitely tweeked(or radically changed is more like it) the zerg after the expansion came out, and ww may do the same. right now, i believe they're concentrating on other issues before they go back and decide to see what units need adjusting...
