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Subject: Nuke on harvester could work...

Posted by [Anonymous](#) on Fri, 29 Mar 2002 19:11:00 GMT

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There's two reasons why that won't work. Tried riding on top of enemy vehicle - (once I was on top had buddy drive to see if it would work) - as soon as the vehicle moved, I was killed. As for the planting a beacon on the harvester or one of your own vehicles, I did this to an APC and drove off - beacon just stayed suspended in mid-air.

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