
Subject: A Little Comparision about nod and gdi
Posted by [Anonymous](#) on Mon, 01 Apr 2002 18:02:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

Morbious (sp?) is a flame tank killer. I played one game where I killed several flame tanks with Morbious. The volt gun is really good agenist infantry and vehicles up close. I also think GDI has an unfair advantage inside the map islands since they can have MRLS's hit the hand of nod inside their own base. I think they also need a defense version of Islands. I love the map so much and thing a defense version could benefit from it. Right now, the obelisk is worse then the AGT, that's the only reason I find that nod is under GDI. It also has many bugs (the fact that sometimes it shoots at absolutely nothing (kinda rare), and a bug that it shoots friendly GDI tanks that nod has occupied (very very rare, only happened once), and the fact it's easier to survive with the vehicles. But other then that I find nod to be better.
