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Subject: Defending beacon as GDI

Posted by [Anonymous](#) on Tue, 02 Apr 2002 17:58:00 GMT

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The thing w/ that tactic is that it works both ways. I was on nod and just picked a sniper post overlooking the GDI weapons factory. I saw a nuke beacon & a stealth soldier trying to fight off 3 grunts. He was killed and to my amazement, only one engi came to disarm the beacon. I easily took him out, ending the game when the nuke arrived.

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