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Subject: Single player too easy/ too short?

Posted by [Anonymous](#) on Tue, 02 Apr 2002 19:56:00 GMT

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Do you like the 30 minute time limit? How about the start credits (0\$)? I can admit that alot of servers have changed the way they operate ever since the retail version of renegade came out. How many of you get the "Negotiating Port With Server XXX Players in Que"? Or when you join it says channel full even though it says (for example) 8/10? Do you think that the next patch WW releases they sould have it automatically refresh?

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