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Subject: Promoted units

Posted by [Anonymous](#) on Wed, 03 Apr 2002 14:34:00 GMT

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Im trying to make my own mod, and need to know how to increase/decrease armor and health for certain vehicles and characters. And if possible, is there a way to give different weapons to the characters in multiplayer, (ie. give Dr. Mobeus a shotgun instead of that crappy lightning gun.)Thanks: PS: Im not using this for a trainer or cheats, its for a TC Mod im attempting to make. I reduced the physical armor of the tanks, so i need to reduce the max armor in the corner of the screen.

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