Subject: the beacon placement Posted by Anonymous on Wed, 03 Apr 2002 15:25:00 GMT View Forum Message <> Reply to Message

guys today I placed two beacons(ion) on my team soldiers and they went into an apc and went into the nod base and nod didn't even had time to disarm the ion beacons and they could hear it but it was moving around so do that and you have exactly 30 seconds to get to the nods base and once you did just go into the oblisk and wait till the ion beacon blows up,same with the nuke beacon,man its fun just do it, put it on your team made's back and go with them into the gdi's base then blow them up, this was my idea, and nobody else new about it. :cool

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums