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Subject: Tactic For Harester Drivers

Posted by [Anonymous](#) on Sun, 07 Apr 2002 22:42:00 GMT

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i saw some clan punk on my team(GDI)give our harvvester to his buddy on nod. i think they should make the harvester non-drivable because of this. but at lest you can blow it up after they take it. every one needs a "clip"(stsoP tihS lluB fO hcnuB)

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