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Subject: One tiny little change that will make AGT equal to obelisk a  
Posted by [Anonymous](#) on Sat, 06 Apr 2002 19:19:00 GMT

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I think that they could waste 2 of the machine guns on the AGT. And put up little guard towers with 1 machine gun. It would also be nice if players could climb up into them and shoot at oncoming enemy units. That would balance in a little better for them doing damage against tanks, it just means that the players would realize "hey im gunner i can shoot at that flame tanks that about to run me over from an elevated position, i think its better."

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