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Subject: One tiny little change that will make AGT equal to obelisk a

Posted by [Anonymous](#) on Sat, 06 Apr 2002 20:44:00 GMT

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but flame rushes are easily countered, gdi just have to work together. Remember that game kiwi on mesa we held off your flame rush the first few times, then my team thought they were invincible and bought mammals. They all crammed into the cave while u came the side entrance and blew everything up

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