
Subject: One tiny little change that will make AGT equal to obelisk a

Posted by [Anonymous](#) on Sun, 07 Apr 2002 12:13:00 GMT

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quote:Originally posted by Mikeon:but flame rushes are easily countered, gdi just have to work together. Remember that game kiwi on mesa we held off your flame rush the first few times, then my team thought they were invincible and bought mammies. They all crammed into the cave while u came the side entrance and blew everything upyeah, its all about teamwork, the problem is unless its a clan match everyone gets ancy with all that cash they have from sitting back and defending so they go on a mammoth tank spree. they split to the left and right and stop any tank that go's there, but the smart nod team go's over the top to the unprotected base! Sometimes team game **** me off becuae you get stuck with people who dont know what they are doing!!! er i mean
