
Subject: One tiny little change that will make AGT equal to obelisk a

Posted by [Anonymous](#) on Mon, 08 Apr 2002 01:30:00 GMT

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Heres a fact to consider, normally in c&c the advanced guard tower did not fire bullets, It fired just salvos of rockets. I think that if they want to "even it up" they should give GDI some normal guard towers that do the job of rapid bullet firing and pump up the AGT's rocket firing power and frequency to compensate for the current lack of effectiveness the rockets pose. At least that is how it originally was. What i mean by that is to take away the AGT's rapid bullet firing and move it to the normal towers where it was in the original c&c.[April 08, 2002: Message edited by: Forever_Light]
